# TechEvents

GameJam
September 16

Tech Talks
September 29

Hackathon
October 28

# Hackathon

## What is a Hackathon?

A hackathon is an event in which computer programmers and others involved in software development, including graphic designers, interface designers and project managers, collaborate intensively on software projects.

Make friends over small projects and have a fund time.

## Requirements?

An interest in working on your own or someone elses project.
No coding, artist or other skills are required. Just your willingness to help

## Time

October 28 Friday @17.00 - October 30 Sunday

## Place

EAL Campus Seebladsgade 1 Odense C

# GameJam

## What is a EAL GameJam?

A GameJam is a weekend long event, where multiple teams of programmers, graphical artists and others are competing to make the best game in 48 hours.

## Requirements

No skills and no prior knowledge of game making is required.

## Talks

There will be a few talks about game making in general before groups are formed and the Game Jamming commences.

## Time

September 16 Friday @ 17.00 - September 18 Sunday @ 14.00

## Place

EAL Campus Seebladsgade 1 Odense C

# Tech-Talks

## What is a EAL Tech-Talk?

A EAL Tech-Talk is a afternoon consisting of 4-5 talks about variouse topics. A topic can either be a generel, technical or a specific tool talk.

The talks are held by anybody with a passion for a specific subject and willing to give a talk.

After the talks there will be a workshop where you are able to work with some of the tools or technical aspects presented during the talks.

## Requirements

No skills and no prior knowledge is required.

## Time

September  29 Thursday @ 16.30 - 20.00

## Place

EAL Campus Seebladsgade 1 Odense C

## Further info:

www.TECHEVENTS.EAL.dk

Contacts us:
Morten Bo Nielsen : mon@eal.dk
Adam Czerwinski : adam@eal.dk

## Like us on Facebook:
https://www.facebook.com/groups/techevent/